

# **Commander S Manual**

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For Commander S release 0.1  
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# Chapter 1

## Overview

Commander S is a visual shell written in Scheme.

### 1.1 Key bindings

Most of the key bindings are not configurable yet.

#### 1.1.1 General keybindings

**Switch the command mode** [F7], (main . switch-command-buffer-mode-key)

**Switch the command mode and convert command line** [Ctrl-x F7]

**Repaint** [F2]

**Switch between command buffer and result buffer** [Ctrl-x o]

**Paste the selection** [Ctrl-x p]

**Paste the selection as focus object** [Ctrl-x P]

**Next item of result histroy** [page up]

**Previous item of result histroy** [page down]

**Complete command or argument** [TAB]

Line editing facilities:

**Moving to the start of the line** [Ctrl-a]

**Moving to the end of the line** [Ctrl-e]

**Moving the cursor to the left** [Left arrow]

Select list facilities:

**Mark/unmark item** [m]

**Enter item** [RET]

### 1.1.2 Key bindings for process object viewer

**Filter processes** [f], (ps . filter-key)

**Sort processes in increasing order** [S], (ps . sort-up-key)

**Sort processes in decreasing order** [s], (ps . sort-down-key)

**Select columns** [c], (ps . columns-key)

**Kill process** [k], (ps . kill-key)

**Re-run ps** [g], (ps . refresh-key)

### 1.1.3 Key bindings for file system object viewer

### 1.1.4 Key bindings for Scheme value inspector

Very similar to the Scheme 48 standard bindings.

## 1.2 Customizing Commander S

On startup, Commander S reads the file `~/.cmdrsrc`. The file should contain an alist mapping configuration options to values. For example:

```
((main . switch-command-buffer-mode-key) . 262))
```